

Amazon Crime

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Amazon Crime is a 2-player game where you are Amazon delivery workers who must balance their deliveries, their home life, and their fragile friendship on minimum wage.

Materials

- Game board, modified with 2 (1-6) dice
- 2 player pieces and 2 corresponding Files
- 3 orange and 3 pink tokens (markers), and 20 grey tokens (packages)
- 16 Duty cards
- 1 Sunday-Saturday box, 1 Prisoner's Dilemma Guide

Story

In a world where Amazon has a monopoly over every aspect of life, players struggle to maintain their life while delivering Amazon Prime packages. At the end of each day, players have a dilemma: It is natural for Amazon to lose packages, so will you be a good worker and turn in the last package, or keep it to yourself for money? Win when, at the end of 7 days, you have earned more than your co-worker by a 3:1 ratio or more OR win together if the ratio is less.

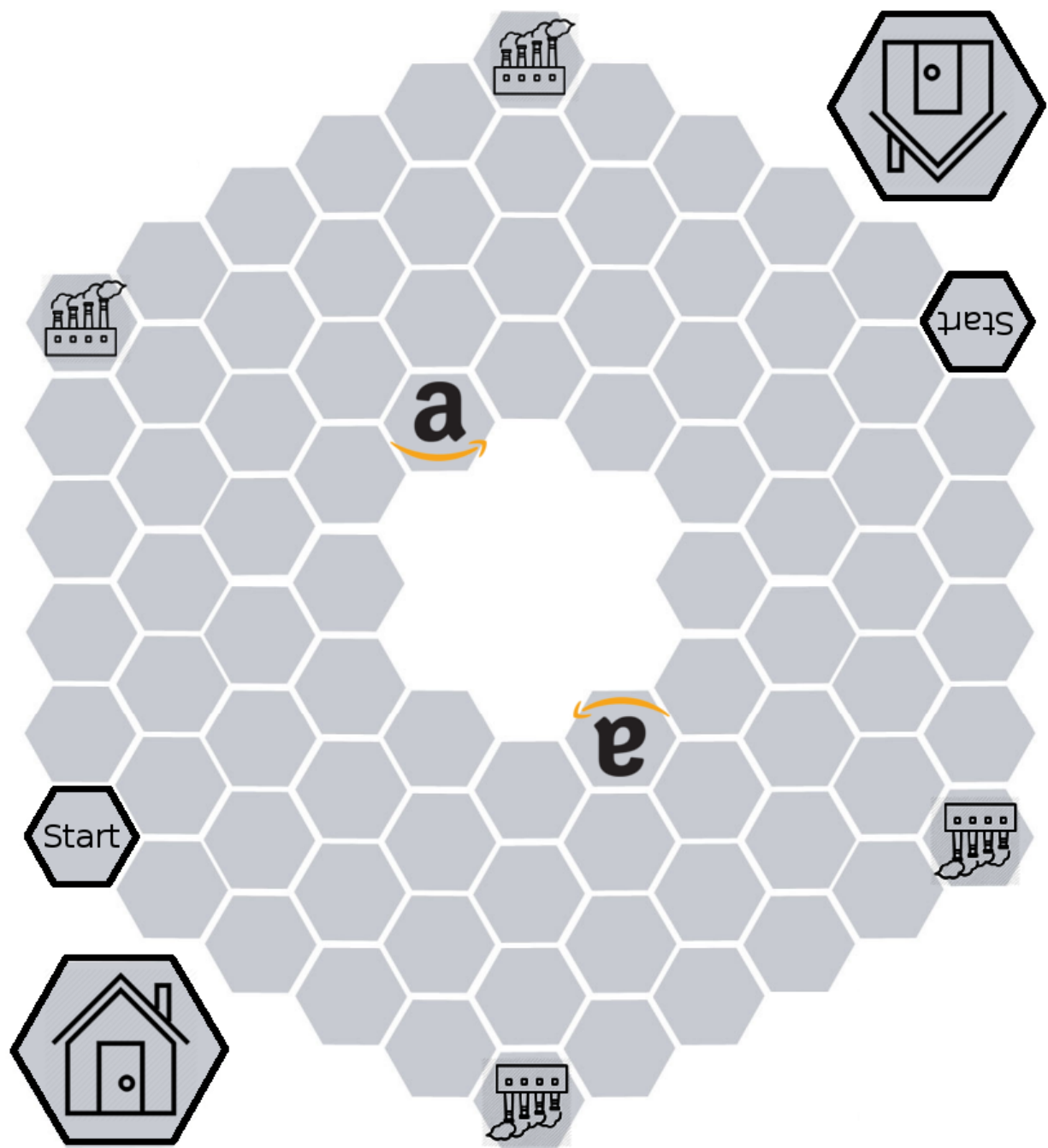
How to Set up the board - refer to initial state photo for details

- Each player chooses an action piece and a color and place pieces in your colored home. Take the 3 tokens corresponding with your color. Players start with \$200 each.
- Shuffle the Duty cards and leave them facedown.

Steps for playing

- **Rounds:** Give each player a Duty card (skip this on the first day) and a package and start a timer for 20 seconds. Players roll their dice and go in any direction, then repeat until they land on a Factory space. Here, they can drop off their package into their File and earn \$200. Then, they may follow instructions on the Duty card. If they don't land on any Factory space in the allotted time, their package is discarded.
- **Duty:** Each duty card has a day limit. Place your token into the corresponding slot in the S-S box. For example, if today is Monday and your rent is due in 2 days, place a token into the Wednesday slot, ensuring that you are keeping track of the task.
- **Dilemma:** At the end of each turn, there is an extra package. Each player decides individually (on a notepad, by whispering to the host, etc) whether they want to keep the package or turn it over to Amazon. Then, come together for the final decision and monetary allocation. These extra packages don't go into anyone's File.
- **End:** After 7 days of work, count your Files and earn an extra \$100 for every package delivered. Then, if one player has more money by a 3:1 (or higher) ratio, they win and move up the Amazon ladder! Otherwise, both workers win against Amazon! **If one player runs out of money early, the other automatically wins.**

Board



Initial Game State:



Final Game State

